



**22 - 24 SEPTEMBER 2023**  
**ROSEDALE HORSE COMPLEX**  
**MURRURUNDI NSW**

**KING OF THE RANGES STOCKMAN'S CHALLENGE**  
**RULES AND JUDGING CRITERIA**

- Competitors must familiarise themselves with all changes and amendments to previous Rules, Conditions and Judging Criteria.
- The Challenge Committee reserves the right to further amend rules.
- The Challenge Committee reserves the right to change any event at any time for safety or any other reason.

For any further information regarding the Rules and Judging Criteria please contact the

Challenge Coordinator:

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## PENALTIES

### STOCK WHIPS

***Unless specified in the rules, all Challenge Events require a stockwhip to be carried ready to use.***

- Carrying a stockwhip in any way not ready for use. **20 penalties**
- Forgetting a stockwhip during an event but retrieving before finishing. **20 penalties**
- Forgetting a stockwhip during an event and **not** retrieving it. **50 penalties**

### OILSKINS

- If oilskin comes loose (out of one or more straps) during any event. **20 penalties**

### DOGS

- If your dog interferes with another competitor's run/cattle. **50 penalties**

## SCORES & PROTESTS

- Preliminary event scores will be posted ASAP after each group has finished.
- Competitors have a 10 minute opportunity to view their own score and speak to the specific Event Manager immediately after the last member of each team completes an event. *The Event Manager will respond to any initial query.*
- At the Event Manager's discretion, the Judge/s may be consulted. (NB: For Whipcrack, competitors will walk the course with the Judge after their run)
- If a competitor has further concerns and wishes to protest, then the formal process must be adhered to.
- ***A protest must be in writing on a KOTR Form and accompanied by a \$100 fee.***
- Any protest must first be taken to the Riders' Representative who will refer it to the Protest Committee ***before 6pm that day.***
- The Protest Committee of three will be named at the Rider's Briefing on Thursday evening and will include:  
1) Riders' Representative 2) Challenge Committee member 3) An Independent

## STOCKMAN'S VET AND GEAR CHECK

**THURSDAY 21 SEPTEMBER 2023 3 – 6pm Rodeo Arena**

**Competitors & Horses must walk to marshalling area 15 minutes before entering arena.**

- Horse to be fully saddled with halter, stock whip, and oilskin etc.
- **Horse to be tied up in the designated area and stand alone for 15 minutes.**
- Competitors are to dress according to the appropriate stockman's theme, which is required in each event.
- Competitors do not need to present with their shoeing materials.

### VET CHECK

- Horses are to be fit and sound as determined by the vet (no girth-gall, saddle sore etc). Horses will be unsaddled during vet check.
- The horse must be able to be lead at a trot to the satisfaction of the vet.
- Should a horse be 'vetted out', the competitor may use a spare horse if it is presented to the vet before 6pm on Thursday the 21st of September and is determined to be sound.
- Horse's standing heart rate will be taken after the horse has been standing for at least 15 minutes and will be taken into consideration when the horse's recovery time is assessed on completion of the Cross Country Obstacle event.
- The same horse must be used throughout the competition.
- A horse with ring worm will not be permitted to stay at Rosedale. **NO EXCEPTIONS!**

## STOCKMAN'S GEAR CHECK

- Riders' & Horses' gear and accessories must be in good condition and well maintained throughout the events.
- Gear must comply with recognised criteria of Australian stockmen's gear.
- Gear must be deemed by the judges to be safe and suited to rugged bush riding.
- Gear intended for use in the competition must be on the horse at the inspection.

**NB: Judges are entitled ask competitors to replace any gear deemed to be unsafe or unsuitable.**

### DRESS CODE

**Assessed on appropriateness to the image of the traditional Australian stockmen and women.**

- Collared shirt with sleeves
- Appropriate style hat
- Safe riding boots
- Stockwhip
- Approved safety helmet for Cross Country Obstacle Course - **EA standards** (ASNZ 3838, ARB HS 2012, ASTM F1163, PAS 015, SNELL E2001, VGI)

**NB: All riders must have their own helmets**

- Juniors (under 18yrs) **must** wear a safety helmet for all events  
Juniors (under 18yrs) **must** wear a protective vest for the Cross Country Obstacle Course
- A full-length oilskin **must** be carried on the horse throughout all events.  
*Exceptions: Shoeing, Bareback Obstacle, Wild Horse Catch, Poley Buckjump*

### HORSE GEAR

**Assessed on well presented and maintained gear that complies with the recognised criteria of Australian stockmen's gear for daily work.**

- All gear must be in good, safe order and, if not, must be replaced and re-presented to the Judges or competitor will not be allowed to continue with the competition.
- Breastplates, surcingles, and cruppers are recommended but are optional.
- A correctly fitted running martingale (rings) is **only** permissible for the Cross Country Obstacle Course.
- Head checks are not permitted in any part of the competition.
- Saddles and bridles presented during this event will be marked and the same gear must be used in all subsequent events (except the Bareback Obstacle & Shoeing).
- Should a bridle be broken during the Challenge, it may be replaced but the competitor **must** notify the Challenge Committee and request re-inspection.

### SCORING

|                    |                   |
|--------------------|-------------------|
| Dress Code         | 40 points         |
| Horse Gear         | 40 points         |
| Overall Impression | 20 points         |
| <b>TOTAL</b>       | <b>100 points</b> |

**10% of the score will count towards the Challenge Score**

## PACKSADDLE

### FRIDAY & SATURDAY

- *Course map will be available at Registration.*
- *Competitors will be able to walk the course from 1pm Thursday.*
- *Short time available to walk the course on Friday at 6-6.30am and again after 5:30pm.*
- *Competitors are to complete their pack before proceeding onto the ridden course.*
- *Stockwhip must be carried ready for use for the packhorse obstacle course.*

### PACKHORSE RULES

- The competition horse must be packed (*time allowed 6 mins*).
- Lead horse (*may be borrowed*) must be saddled with competitor's saddle.
- If borrowing a fellow competitor's challenge horse, that horse must have already competed before you borrow it ie. the challenge horse must be packed first and borrowed/ridden afterwards.
- Competitor is to enter the start area on foot with both lead and competition horses.
- In the 6 minute time limit competitors need to pack bags and swag, saddle horse, secure bags, straps etc. A 1 minute warning will be given towards the end of the time limit.
- Mistreatment or damaging the KOTR packsaddles will result in penalties (up to -10).
- Mount horse (stockwhip ready for use) and be ready to start obstacle course on signal.
- The outside time (to be advised at the Rider's Briefing) will count down for obstacle course and unpack.
- There is a set obstacle course to negotiate (*ref course map*). *Missing or not attempting an obstacle incurs loss of those points plus 2 penalties.*
- When competitors enter the campsite, they must unpack and set up camp in the time remaining.

### SCORING

|              |                          |
|--------------|--------------------------|
| Pack         | <b>50 points</b>         |
| Obstacles    | <b>30 points</b>         |
| Unpack       | <b>20 points</b>         |
| <b>TOTAL</b> | <b><u>100 points</u></b> |

*\*Penalties up to -10 points (at Judge's discretion) for mistreating or damaging the packsaddles.*

***NB: Packhorse time stops when competitor signals judge.***

***In case of equal top points, the fastest time will win.***

## STOCK HANDLING

FRIDAY & SATURDAY  
Campdraft Arena

- *Course map will be available at Registration.*
- *Competitors will be able to walk the course from 1pm Thursday.*
- *Short time available to walk the course on Friday at 6-6.30am and again after 5.30pm.*
- *Working dogs may be used but are not compulsory.*
- *Stockwhip must be carried ready for use during entire event.*

### STOCK HANDLING RULES

#### OPEN & LADIES

Enter camp on foot and tie horse up. Position dog, either by tying up or with command, outside the camp.

**Yard:** On foot, competitor will be given **2 minutes** to draft out three marked cattle from the yard into the camp. If time runs out competitor will have help to draft their cattle. **Maximum score is 6 points (2 points per head).**

**Cut Out:** Remount horse and signal readiness to judge then cut out one of the three cattle using campdraft format and call for gate. Camp to be scored to that point. Gate won't open. **Maximum score for cut out is 21 points (strictly at judge's discretion).** When cut out is complete the competitor may call their dog and signal for cattle to be released.

**Obstacle Course:** There are four obstacles. Points = 3 points per beast, per obstacle - maximum 9 points for each obstacle – a **total of 36 course points**. Course must be completed in a **controlled manner** (penalties for mistreatment of cattle up to -10 points).

- The competitor must ride each obstacle in succession and as per map, otherwise no course points will be given - only stockmanship points.
- Stockmanship points (out 21) will be allocated for the way rider controls stock, using horse and dog, to achieve the desired outcome.
- Using a dog is not compulsory but dog work carries a possible 16 points.
- Outside help from others to control or work the dog is not allowed and will incur loss of all dog points.
- If your dog gets loose and interferes with another competitor's cattle/course a maximum of -50 penalties will be deducted.
- The fastest time on course will be used to determine a winner in each event should there be equal top points.

| Yard | Cut Out | Obstacles |      |      |      | Stockmanship | Dog Work     | Dog Discipline |
|------|---------|-----------|------|------|------|--------------|--------------|----------------|
|      |         | Ob 1      | Ob 2 | Ob 3 | Ob 4 |              |              |                |
| 6    | 21      | 9         | 9    | 9    | 9    | 21           | 10           | 6              |
|      |         |           |      |      |      |              | <b>Total</b> | <b>100</b>     |

*\*The below penalties apply to Open, Ladies, Novice & Junior competitors.*

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## NOVICE & JUNIOR

All of the above applies however novice and junior competitors will not have to do any yard work on foot. Novice and Junior competitors will enter the camp on their horse and three head of cattle will already be in the camp. As with campdrafting, the judge will signal and the cut out can begin.

| Cut out | Obstacles |      |      |      | Stockmanship | Dog work | Dog Discipline |
|---------|-----------|------|------|------|--------------|----------|----------------|
|         | Ob 1      | Ob 2 | Ob 3 | Ob 4 |              |          |                |
| 24      | 9         | 9    | 9    | 9    | 24           | 10       | 6              |
|         |           |      |      |      |              | TOTAL    | 100            |

| Dogs                                  | *Penalties |
|---------------------------------------|------------|
| Wet ground                            | - 2        |
| Foul ground                           | - 3        |
| Excessive wandering or leave ground   | Up to - 5  |
| Dog interfering with another's cattle | - 50       |
| Competitors                           |            |
| Mishandling/mistreatment of cattle    | Up to - 10 |

*\*If penalties exceed Dog Work points, deductions will come off stockmanship points.*

*\*Scoring differs for novice, juniors and striplings and will be specified on course maps.*

**NB: In case of equal top points, the fastest time will win.**

## BAREBACK

FRIDAY & SATURDAY

### REQUIREMENTS AND JUDGING CRITERIA

#### Obstacle Course

- Course map available at Registration.
- Competitors able to walk the course from 1pm Thursday.
- Short time available to walk the course on Friday at 6-6.30am and again after 5.30pm.
- The time taken to finish the course will be recorded.
- A bell will mark the start of the obstacle course.
- Both start and finish lines **MUST** be crossed.
- Two judges will score as described in the Bareback Course Map and scores will be averaged.
- Fall from horse will incur 25 penalties.
- After a fall, rider may remount and continue at judges' discretion.
- Failure to carry a whip ready to use will incur the abovementioned stockwhip penalties.

#### Freestyle

- Time allowed for freestyle is 1 minute.
- Any part of the course may be used but you can't use an obstacle.
- It is **not compulsory** to carry a stockwhip. Competitors aren't allowed to use whip cracking tricks for your freestyle.
- Props are allowed but **must** be brought to the judge's table before starting the obstacle course.

#### SCORING

|                     |                          |
|---------------------|--------------------------|
| Course              | 80 points                |
| Horsemanship        | 10 points                |
| Freestyle           | 10 points                |
| <b><u>TOTAL</u></b> | <b><u>100 points</u></b> |

***NB: In case of equal top points, the fastest time on course will win.***

## SHOEING

### FRIDAY & SATURDAY

- *Shoes, nails, and stall jacks (for all competitors) will be supplied by the Committee.*
- *Competitors are to supply all other shoeing gear.*
- *It is the responsibility of all competitors to provide their own horse, suitable for shoeing.*
- *Horse may be owned or borrowed by the competitor.*
- *Horse must be quiet, with feet in reasonable condition and at least four weeks growth.*
- *All horse's feet will be inspected prior to shoeing.*
- *Mistreatment of a horse will result in disqualification from the horseshoeing.*
- *A stockwhip is not required to be carried.*

### OPEN & LADIES,

**TIME ALLOWED: 40 MINUTES**

- Tools allowed at the stall jack will be a **shaping hammer** and **pritchel** only.
- Shoeing apron, hoof stand, toolbox or wrap with **tools of your choice** allowed at the horse.
- Competitors are required to demonstrate the ability to prepare and apply a shoe to two hooves in 40 minutes **\*assessed on suitability for Mountain Riding.**
  - One front foot and one hind foot are to be trimmed for shoeing.
  - Then the competitor must call the Judge, who will view the prepared feet.
  - Select appropriate size shoes (*one front, one hind*) supplied by Stockman's Supplies.
  - Cold shape and fit shoes **\*Shoe to the foot.**
  - Nail shoes on, clinch nails and finish, then call the judge to view the finished work.
  - Competitors will be judged on the balance and serviceability of the job.

|   | <b>Hoof 1</b> | <b>Hoof 2</b> | <b>TOTAL</b> |
|---|---------------|---------------|--------------|
| Trim  | 15            | 15            | 30           |
| Shoe Fit                                      | 10            | 10            | 20           |
| Forging*                                      | 10            | 10            | 20           |
| Nail & Finish                                 | 15            | 15            | 30           |
| <i>(2 Judges with an average score given)</i> |               |               | <b>100</b>   |

**\*Forging is how well the shoe has been shaped, without hammer marks all over it, nail holes haven't been closed up, the clip is set, and the shoe is level.**

### NOVICE

**TIME ALLOWED: 40 MINUTES**

All of the above applies however novice competitors trim two feet then are only required to shape and apply one shoe.

|   | <b>Hoof 1</b> | <b>Hoof 2</b> | <b>TOTAL</b> |
|---|---------------|---------------|--------------|
| Trim  | 25            | 25            | 50           |
| Shoe Fit                                      | 20            |               | 20           |
| Forging*                                      | 10            |               | 10           |
| Nail & Finish                                 | 20            |               | 20           |
| <i>(2 Judges with an average score given)</i> |               |               | <b>100</b>   |



## JUNIORS

**TIME ALLOWED: 40 MINUTES**

- Clean and trim two hooves, then call the Judge.
- Trim will be judged on level, sole & frog prep with knife & rasp work.
- Select a front or a hind shoe supplied by Stockman's Supplies.
- Using the stall jack provided, shape the shoe to fit the trimmed foot.
- Juniors will not be allowed to nail shoe on.

|  | <b>TOTAL</b>         |
|--|----------------------|
| Trim 1   | 15                   |
| Trim 2   | 15                   |
| Shoe Fit   | 10                   |
| Forging*   | 10                   |
| <i>(2 Judges with scores to be added together)</i> | <b>50</b> x 2 judges |

***\*Forging is how well the shoe has been shaped, without hammer marks all over it, nail holes haven't been closed up, the clip is set, and the shoe is level.***

***NB: Countbacks for all categories will be decided on the highest points in the Trim.***

## WHIPCRACK

FRIDAY & SATURDAY

### REQUIREMENTS AND JUDGING CRITERIA

#### Target Course

- Competitors will attempt to cleanly cut targets with a stock whip within a set time.
- A course map will be provided to each competitor at Registration.
- The optimum time is based on a medium canter. Time will be advised at Rider's Briefing on Thursday and on course map.
- Riders are only scored inside the optimum time.
- A second/spare whip may be hung at the start.
- Either preferred hand may be used for targets.
- Only one attempt at each target by a competitor is allowed and must be on a downward stroke. Competitor is not allowed to stop on course.
- Failure to cross the line between the markers to start and finish results in **elimination**.
- Should a competitor fall he/she may remount and continue (at Judge's discretion).
- Competitors **must** stop once the time limit whistle is sounded and will be scored up to that point.
- There are 9 targets each worth 10 points.

#### Freestyle

- Competitors will complete their whipcrack freestyle on horseback, **standing still**, immediately following the whipcrack target course.
- Horse and rider will be allowed to settle and the judge will give the signal to start.
- Time allowed is 30 seconds.
- A Sydney Flash must be performed.

***Following completion of Freestyle, each competitor will walk the course with the Judge to count/check all targets.***

#### SCORING

|              |                          |
|--------------|--------------------------|
| Targets      | 90 points                |
| Freestyle    | 10 points                |
| <b>TOTAL</b> | <b><u>100 points</u></b> |

***NB: In case of equal top points, the fastest time on course will win.***

## CROSS COUNTRY OBSTACLE COURSE

### SATURDAY

- Course maps available at Registration.
- Course will be open for walking (NO HORSES) from 1pm on Thursday.
- Optional course walk and rider briefing on FRIDAY (time to be advised at Rider's Briefing).

#### REQUIREMENTS & JUDGING CRITERIA

- Officials may ask competitors to replace any equipment found to be unsuitable or unsafe.
- All competitors *must* wear an approved safety helmet (Pony Club and EA Standards safety standards). Helmets must be tagged and if they aren't they'll be tagged at Gear Check. All Helmets will be checked before course commencement.
- Juniors and Striplings (u18) *must* wear a protective vest and it is strongly advised for all competitors.
- Obstacles (logs, ditches, tyres etc.) will be over a set course.
- Competitors must carry an oilskin on the horse and stockwhip in the hand for the whole course.
- Riders will start the course at 1 minute intervals.
- All jumps will be numbered and flagged; red on the right and white on the left.
- Set points for each jump cleared (*one attempt only*). A refusal attracts a zero score for that obstacle.
- Competitors will only be scored on the first attempt at each jump. If unsuccessful, rider must move on to the next obstacle.
- Competitors may ride around an obstacle without elimination (*nil points for that obstacle*).
- The jump judges may stop any competitor with a pink flag in the event of an emergency. If a competitor is stopped on course, their 'down-time' will be recorded and subtracted from their total time on course.
- Following a fall of horse and/or rider, **the competitor must retire and walk back to the vet check area.** Obstacles will be scored to that point but 20 penalties will be recorded.
- Competitors must go to the cool-down area following completion of the course.
- On finishing, riders will be given a card with their vet inspection time (10 minutes later).
- Horses are to be unsaddled and presented to the vets exactly 10 minutes after completion.
- Competitors must remain in the cool-down area until completion of the vet check.
- Speed on the obstacle course will be on a metres per minute basis and will be advised on course map and at rider's briefing.
- Equitation points will be based on neatness, horsemanship, and style of riding.
- There will be an optimum time for the course with time faults for being *over* this time.
- More than 20 seconds *under* the optimum time also attracts faults.
- Watches are not allowed.
- **Time wasting at the end of the course will result in 20 penalties.**
- After the course the vet will assess horse's heart rate, recovery time & overall soundness.

| Obstacles | Equitation | Vet | Total      |
|-----------|------------|-----|------------|
| 80        | 10         | 10  | <b>100</b> |

**NB: If there are equal top points, a count-back will be decided on the closest to the optimum time.**

*The Cross Country Obstacle Course Event Manager reserves the right to make any changes to the course, optimum time, or any other requirements, depending on the weather and ground conditions on the day.*

## **FINALS**

### **SUNDAY**

#### **THE BOB PATON JUNIOR CHALLENGE**

##### **TIME TRIAL PATTERN**

- Finalists will be announced Saturday evening.
- Course map with time limit will be given to Competitors on Saturday evening.
- Riders will start in reverse order of placing coming into the final.
- The Time Trial will be a set obstacle course to be completed in the quickest time. Knocking obstacles results in time penalties.
- An electronic clock plus stopwatch will be used and the times will be averaged.
- There will be two judges.
- Final numbers are dependent on entries and the Committee reserves the right to make changes to numbers.

#### **THE KOTR NOVICE CHALLENGE**

##### **TIME TRIAL PATTERN**

- Finalists will be announced Saturday evening.
- Course map with time limit will be given to competitors on Saturday evening.
- Riders will start in reverse order of placing coming into the final.
- The Time Trial will be a set obstacle course to be completed in the quickest time. Knocking obstacles results in time penalties.
- An electronic clock plus stopwatch will be used and the times will be averaged.
- There will be two judges.
- Final numbers are dependent on entries and the Committee reserves the right to make changes to numbers.

## LADIES FINAL WILD HORSE CATCH

Rules and judging criteria will follow those for the Open Wild Horse Catch below except for:

- Unlimited catch attempts are allowed.

## OPEN FINAL WILD HORSE CATCH

- Horses will be drawn on Sunday morning at the Secretary's Office.
- Any competitor who does not present within 10 minutes after the third call will have their horse drawn by a committee member.
- Only a halter may be used to catch the horse. Catching ropes or any gear with a Honda at either end cannot be used.
- Competitors are to supply their own halters. **All halters will be inspected. No modifications (eg. wire) allowed and halters must have a flat plait across poll.**
- Competitors will start inside the arena.
- At the Judge's discretion, a **3 minute** time limit will commence after the horse has settled in the arena.
- In the event of a fall, a competitor may remount and continue. (Barring injury)
- If a horse is caught and time allows, a competitor must attempt to lead the horse and show control.
- Should the horse being caught be over-stressed the judge may stop the competitor but not disqualify them.
- If a substitute horse cannot be provided the competitor will be scored to that point.

### Disqualifications

- There will be no wraps or dallies around any part of the saddle or riding horse with halter lead. This will result in disqualification.
- Deliberate mistreatment of either horse will result in disqualification.
- Foul language will result in disqualification.

### Judging Criteria

- There will be two Judges.
- **Only three catch attempts are allowed.** (An attempt is defined as the halter leaving the throwing hand.)
- A straight halter catch will gain more points than a neck catch.
- **Scores will be announced as each competitor finishes.**

### SCORING

|                             |                        |                   |
|-----------------------------|------------------------|-------------------|
| Horse and Rider combination | 25 points (each Judge) | Maximum 50 points |
| Degree of difficulty        | 25 points (each Judge) | Maximum 50 points |

TOTAL 100 POINTS

## OPEN FINAL POLEY SADDLE BUCKJUMP

Horses will be drawn on Sunday morning at the Secretary's Office following the WHC Draw.

***NB: All care possible will be taken by The King of the Ranges Committee to provide the competitors with safe bucking stock, however this is a hazardous sport, and again, it is stressed that competitors continue at their own risk.***

### Gear

- Gear will be checked prior to riding
- Saddle used in the final must be same saddle used throughout the competition.
- No back girths allowed
- No breast plate allowed
- No bind between the stirrups allowed
- Crupper is optional
- Chaps are optional
- Regulation spurs only (***no side rollers, fixed or sharpened spurs are allowed***)

### Judging Criteria

- There will be two judges.
- Competitors are judged on an 8 second ride.
- Mark out rule does not apply.
- No grab down allowed.
- Riders will attempt to crack a stockwhip & show control during the ride.
- Re-rides are at the judges' discretion.
- There will be no re-ride given if a competitor's gear breaks.
- ***Scores will be announced as each competitor finishes.***

### SCORING

|                                       |                        |                         |
|---------------------------------------|------------------------|-------------------------|
| Ride                                  | 25 points (each Judge) | Maximum 50 points       |
| Horse ( <i>degree of difficulty</i> ) | 25 points (each Judge) | Maximum 50 points       |
|                                       |                        | <b>TOTAL 100 POINTS</b> |

***In the interest of a fair and just event any queries or concerns that competitors have about this event MUST be put to the committee BEFORE not AFTER the event.***

***NB: The Committee reserves the right to make changes to final events, draw, numbers, order of events, or any other modification, depending on the weather, ground conditions, and any other factors on the day.***